

## Minnesota 4-H Horse Project Material

The following material has been collected and compiled by the Materials Committee of the MN 4-H Horse Association to help you as 4-H members and leaders in the horse project. Any questions or concerns may be directed to the members of this committee (Lynn Watland at [lwatland@brainerd.net](mailto:lwatland@brainerd.net) or 218-894-2611 OR Rae Ann Bartz at [raeannb@willmar.com](mailto:raeannb@willmar.com) or 320-523-1251)

All materials require Acrobat Reader

Title	Description	File Name
Achievement Program Booklet Dan Patch	Required by all horse project members Explanations, procedures in applying	Ach. Prog 2003 Dan Patch
Horse Training Program Booklet	For use by those enrolled in training program	H. Train Prog
Horseless Horse Handbook	For use by 4-H'ers in the horseless project	Horseless Handbook
HL Leader's Guide	For use by leaders in the horseless project	HL Leaders Handbook
Hippology Handbook	Rules, guidelines, suggestions for the Hippology Contest	Hippology Handbook 2002 or MN State Contest Rules—JC & Hipp
<b>Judging Contest</b>		
MN State JC Rules	MN State Contest Rules	
MN State Guidelines	From the State 4-H Horse Events Handbook	MN State Contest Rules—JC & Hipp
Florida Oral Reasons Prep	Fla Oral Reasons	
Florida Oral Reasons Evaluation	Fla Oral Reasons Evaluation	
Kentucky Judging Manual	Includes judging, taking notes, oral reasons, terms	JC-KY Manual
Scoring Judging	Examples from a livestock judging class	JC-Scoring
Minn. 4-H Horsemanship & Horse Training Manual		
Section 1	Cover, Table of Contents, Chapter 1	HM-HT Manual Section 1
Section 2	Chapter 2	HM-HT Manual Section 2
Section 3	Chapter 3	HM-HT Manual Section 3
Section 4	Chapters 4 & 5	HM-HT Manual Section 4
Section 5	Chapters 6, 7, & 8, Source List	HM-HT Manual Section 5

Record Forms

Rule Book

Western Heritage Handbook

NOT required, but included for those who want a  
record form specific to horses.

Revised February 2005

Rules, guidelines

Horse Records (Includes both Beginner &  
Advanced)

Rule Book

WH